



Computing Curriculum Overview



	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Reception	See online safety	See online safety	See online safety	See online safety	See online safety	See online safety
Year 1	Technology Around Us	Digital Painting	Move a Robot	Grouping Data	Digital Writing	Programming Animation
Year 2	Information Technology Around Us	Digital Photographs	Robot Algorithms	Pictograms	Making Music	Programming Quizzes
Year 3	Connecting Computers	Stop Frame Animation	Sequencing Sounds	Branching Databases	Desktop Publishing	Events and actions in programs
Year 4	The Internet	Audio Production	Repetition in shapes	Data Logging	Photo Editing	Repetition in games
Year 5	Sharing Information	Video production	Selection in physical computing	Flat-file Databases	Vector Drawing	Selection in Quizzes
Year 6	Internet Communication	Web Page Creation	Variables in games	Introduction to Spreadsheets	3D Modelling	Sensing